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EIDOS
INTERACTIVE

EIDOS TO RELEASE TOMB RAIDER PC LEVEL EDITOR

Due for release November 2000, the PC format of *Tomb Raider Chronicles* will include the highly acclaimed Tomb Raider level editor - as used to create previous Tomb Raider Adventures. The system will allow users to create and play their own unique Tomb Raider levels.

Having received numerous requests for the release of the editor, Core Design has now decided to release all the tools and systems required for users to create levels in the same manner as the Tomb Raider team themselves.

The software includes a tutorial, allowing users to familiarise themselves with each aspect of designing their own levels. Core Design and Eidos plan further support via dedicated webpages offering advice, troubleshooting and download updates such as new textures and enemies.

Tomb Raider Chronicles will also be released for Dreamcast and PlayStation formats November 2000.

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